

## Competition in Internet-Based Trading: Implications for 'Doing Business' in Partners and Strangers Markets

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Based on

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## Agenda

- (1) Research Context and Theoretical Background
- (2) Research Question and Approach
- (3) Laboratory Experiments
- (4) Findings
- (5) Implications and Limitations

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## Research Context

Well functioning markets:  
Balancing cooperative and competitive behavior

### Cooperation

Making good on one's agreements

- Reputation information
- Feedback / reputation systems
- Social (reputation) networks



### Competition

• Buyers gain, sellers lose

- Tit-for-tat
- Signaling theory (in context of social networks)

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## Social Networks Shaping Internet Markets

- Many Internet markets relying on 'feedback systems', essentially *social networks of reputation*, to facilitate trust and trustworthiness
  - Well functioning markets: Balancing competitive and cooperative behavior
  - Cooperation assuming 'making good on one's agreements'
- Social networks: Generating trust and discouraging malfeasance
  - Distributing reputation information
  - Enabling tit-for-tat trading strategies
  - Bypassing costly legal measures

Two kinds of social networks ...

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## Social Networks Distributing Reputation Info

(Granovetter 1985)

### Partners Network

"One's own past dealings with that person"

- **Tit-for-tat:** Buyer doing business with seller *only* if seller has been reliable with buyer
- **Brick-and-mortar markets:** Partnering secures trust and trustworthiness with little legal safety net (McMillan 2002)

### Strangers Network

"Trusted informant[s]"

- Transactions mostly one-shot
- **Tit-for-tat:** Buyer doing business with seller *only* if seller has been reliable with third party (other) buyers
- **Internet markets:** Enabling traders to break through geographical constraints to trade in larger and **more competitive pools**

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## Competition Enhancing or Curbing Social Network Efficiency (Signaling Theory)

### Economic models

Information about trader's reliability or quality of product as *signal*, i.e., information with imperfect forecast value

- **Signal sufficiently reliable & buyers discriminating based on signal**
  - Sellers: Incentive to maintain reputation for trustworthiness
  - Market: High transaction efficiency (Spence 1974, Cho & Kreps 1987)
- **Signal not reliable or buyers failing to discriminate based on signal**
  - Sellers: Little incentive to be trustworthy
  - Market: Low transaction efficiency, poss. shutting trade down (Akerlof 1970)



Competition *may or may not* increase effectiveness of reputation information

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### Research Question and Approach

Markets with *no direct* competition:  
More trust, trustworthiness, and higher gains-from-trade in partners networks than in strangers networks (Bolton et al. 2004)

Does market competition narrow or widen this 'performance gap'?

**How does market competition interact with strangers and partners networks to affect buyers' trust in sellers, sellers' trustworthiness, gains-from-trade ?**

To our knowledge:  
No previous empirical study of this question so far  
→ Series of laboratory online experiments

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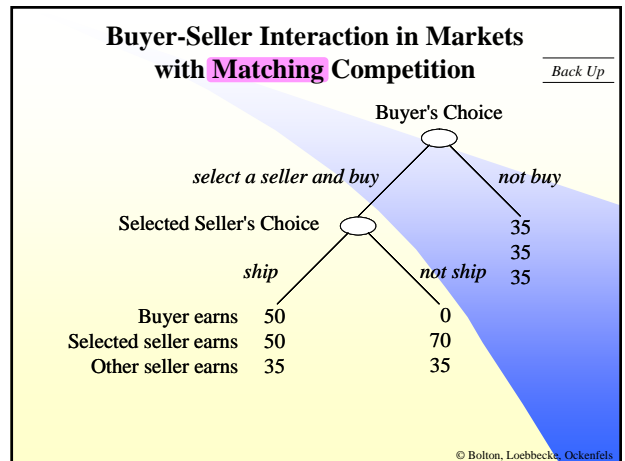
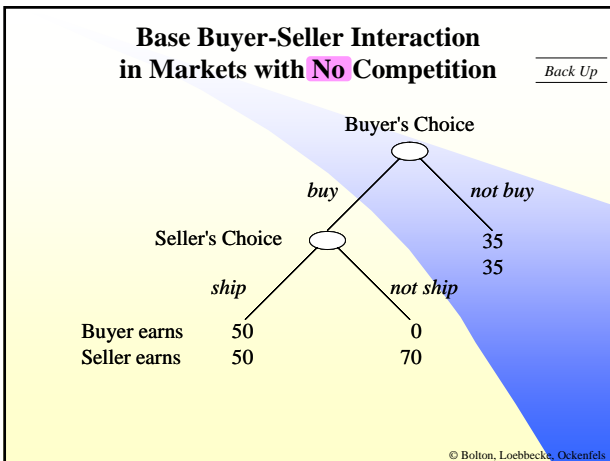
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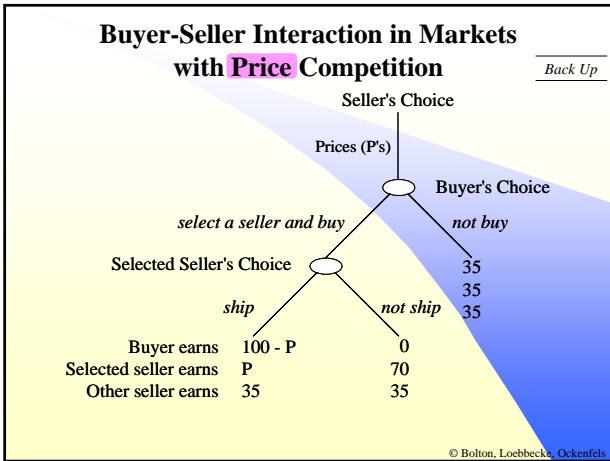
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### Six Treatments

Competition	Strangers	Network	Partners
<b>No</b>	Strangers networks with no competition		Partners networks with no competition
<b>Matching</b>	Strangers networks with matching competition		Partners networks with matching competition
<b>Price (i.e., matching and price)</b>	Strangers networks with price competition		Partners networks with price competition

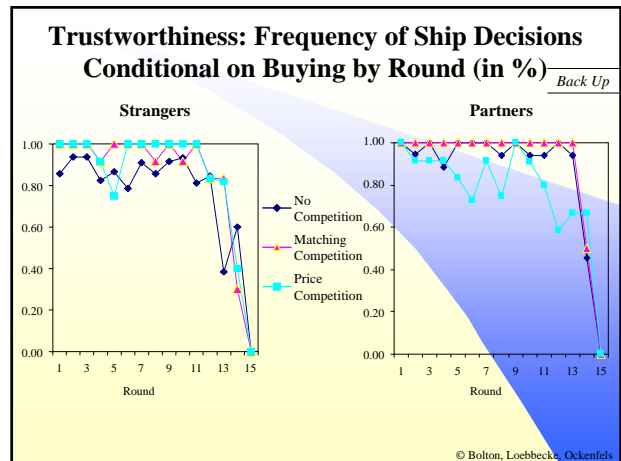
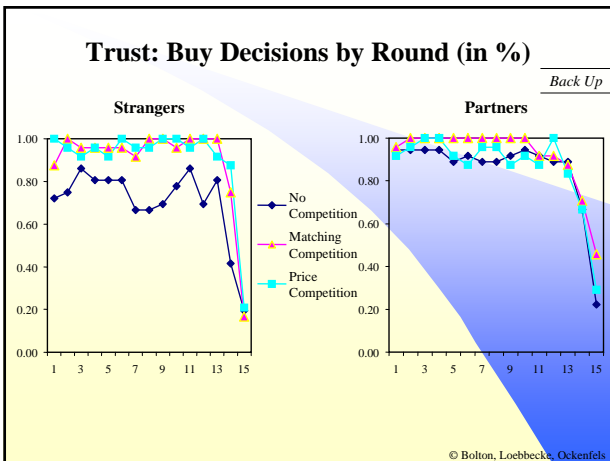
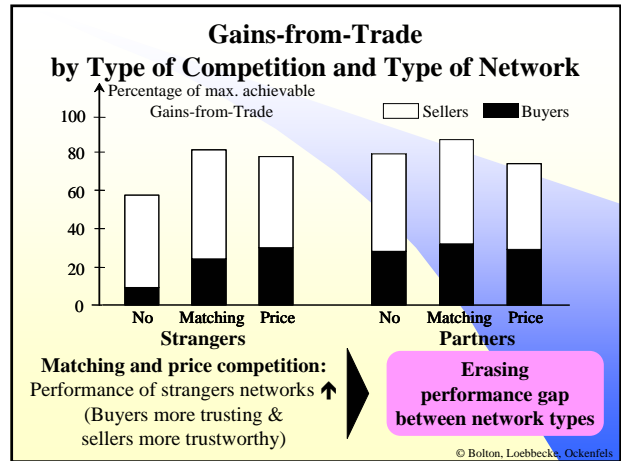
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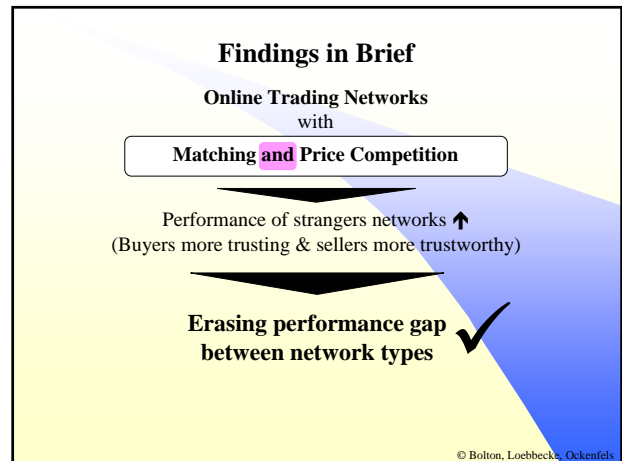
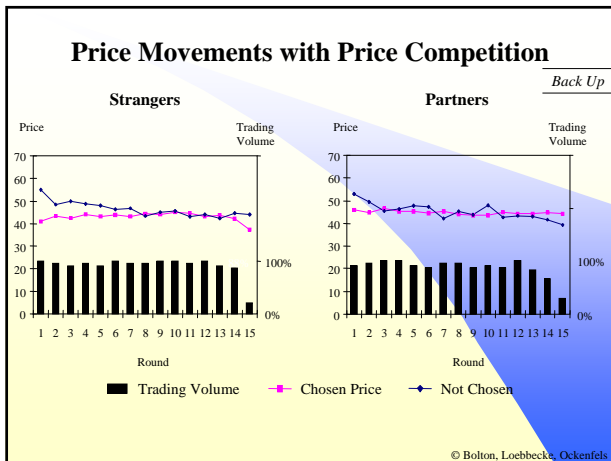




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- ### Main Findings
- Buyers discriminating on basis of reputation information (buyers' trust being rewarded 88% of the time; i.e., high signal value)
  - Buyers discriminating on basis of reputation information even in the face of price competition (large price break required to overcome seller's lesser reputation)
  - Strangers networks and competition
    - Significantly higher gains-from-trade (than w/o competition)
    - Matching competition: Disciplining sellers
    - Price + matching competition: Transaction price stabilizing above marginal production cost (good reputation information being profitable)
  - Largely erasing advantages of partners over strangers networks (competition promoting trust and trustworthiness)
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- ### Implications and Recommendations
- |   |   |
|---|---|
| <h4>Internet Market Design</h4> <ul style="list-style-type: none"> <li>• Offer search capabilities considering <b>sorting on reputation</b> factors &amp; price</li> <li>• Lower barriers to competition possibly embedded in reputation system</li> <li>• If unavoidably low competition, encourage long-term buyer-seller relationships (e.g., allow for finding one's old transaction partners)</li> </ul> | <h4>Trader Strategy</h4> <ul style="list-style-type: none"> <li>• Buyers: Increasingly use <b>markets with competition</b> (and thus attract sellers to such settings)</li> <li>• Sellers: Invest in building reputation for reliability</li> </ul> |
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- ### Study Limitations and Possible Extensions
- |   |  |
|---|--|
| <ul style="list-style-type: none"> <li>• Simplification of partner &amp; strangers market (Anonymity except trading history — also for 'partners')</li> <li>• Only one good (Price as only quality differentiating feature)</li> <li>• Only two sellers to choose from</li> <li>• Lab experiment with students as subjects</li> </ul> | <ul style="list-style-type: none"> <li>➢ Trader subgroups with additional relationships (e.g., McMillan '02)</li> <li>➢ Several goods OR EVEN service / marketing as differentiating qualities</li> <li>➢ Larger number of sellers</li> <li>➢ Field experiment; field study</li> </ul> |
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.... Questions, Comments, Complaints ?

**Thanks for your attention !**

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### Regression Analysis of Buyers' Criteria for Choice in Price Competition Markets Back Up

$$\text{BuyerChoosesSeller1} = 0.459 + 0.085\text{PARTNERS} + 0.045\text{REPDIFF} - 0.008\text{PRCEDIFF} - 0.338\text{LASTRND}$$

(<0.001) (0.028)            (<0.001)            (<0.001)            (<0.001)            adj.-R<sup>2</sup> = 0.258

where  
*BUYERCHOOSESSELLER1* = 1 if choice is Seller 1, 0 otherwise (label 1 or 2 is arbitrary);  
*PARTNERS* = 1 if Buyer is in the partners network, 0 otherwise;  
*REPDIFF* = (#Seller1 ships - #Seller1 no ships) - (#Seller2 ships - #Seller2 no ships);  
*PRCEDIFF* = Seller 1 Price - Seller 2 price;  
*LASTRND* = 1 if round 15, 0 otherwise;  
 (x.xxx) = two-tailed p-value of coefficient.

Buyer average willingness-to-pay to deal with seller with net increment of one ship over his competitor:  
 0.045/0.008 = 5.6 tokens or about 13% of the selling price  
 (see also Resnick et al. (2006) for similar result)

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